

State of Wisconsin Department of Administration

Retroactive Pay Job Aid

Version 1.2

Version History

Version	Date	Editor	Description
1.0	1/21/16	Ashley Price	Initial release
1.1	10/1/19	Matt Olsen	Fluid and content update
1.2	5/27/22	Matt Olsen	Process section updates

Role: Agency Payroll Specialist

RETRO PAY PROCESS

Retro Pay is triggered when an employee's pay rate is changed via **Job Data** or a supplemental earnings code is changed via **Add'l Pay** that affects previous pay period(s). All references to **Retro Pay** in this job aid refer to this STAR HCM process.

If you have questions about payable time generated from late timesheet adjustments (actual changes made to the timesheet) or late timesheet-generated changes (weekend, night, or other add-ons generated as the timesheet is submitted), contact Central Payroll as those are separate processes.

Retro Pay transactions are calculated and loaded to pay sheets on a biweekly basis based on the schedule below:

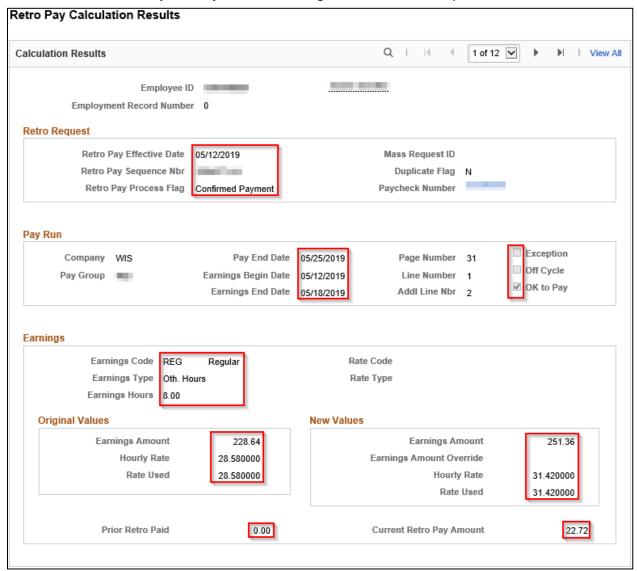
	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
Non-		1 p.m. –					
processing		Retro pay					
week		calc	calc	calc	calc	calc	
Processing	7 p.m. –						
Week	Retro pay						
	calc & load						
	to pay						
	sheets						

NOTE: **Job Data/Add'l Pay** changes entered after 7 p.m. on Sunday of processing week will create a trigger but will not calculate or process until the next pay period.

RETRO PAY REVIEW

- 1. Navigate to **Retro Pay Calculation Results** page:
 - a. **Navigation:** Workforce Administrator Homepage > Payroll Dashboard > Payroll Processing Tile > Retro Pay Folder > Retro Pay Calculation Results.
 - b. Enter at least one search criteria and select the appropriate sequence/employee.

2. Review Retro Request, Pay Run, and Earnings sections for accuracy.



3. Click on arrows in the **Calculation Results** section to view each row of earnings code for each week of **Retro Pay**.



NOTE: If **Retro Pay** is not calculating correctly, verify **Job/Add'l Pay** changes were entered correctly then submit a STAR ticket for any changes needed.

4. For **Retro Pay** covering a large span of time or multiple sequences, use WI_RETRO_PAY_BY_EE to review in a more practical format.

	Co	Group	Pay Period End	RP EIT DI	ID	Empl Record Last	First Name	FL SA Stat	Earn Code	Earna Begin	Earne End	Earn Hours	Rate Used	Comp Rafe Used	New Rafe Used	Ant Diff.	Prior Retro Pd	RP Earn	Proc Flag	Term Prcs	OK to Pay
1	WIS	100	12/26/2015	12/13/2015	100	0	Times.	X	008	12/13/2015	12/19/2015	0.40	Н	26.780000	27.450000	0.27	0.00	RPY	F	N	Υ
2	WIS	100	12/26/2015	12/13/2015		0	1	X	REG	12/13/2015	12/19/2015	7.60	H	26.780000	27.460000	5.17	0.00	RPY	F	N	Y
3	WIS	-	12/26/2015	12/13/2015		0	1000	X	008	12/13/2015	12/19/2015	1.60	Н	28.780000	27.460000	1.09	0.00	RPY	F	N	Υ

RETRO PAY QUERIES

1. Calculated **Retro Pay**:

- a. WI_RETRO_PAY_DETAIL: Detail of **Retro Pay** in **Calculated** status for the current pay period being processed prior to **Retro Pay** being loaded to pay sheets.
- b. WI_RETRO_PAY_TOTALS: List of employees with **Retro Pay** totals for the current pay period being processed prior to retro pay being loaded to pay sheets.

2. Processed Retro Pay:

- a. WI_RETRO_PAY_DETAIL_LOADED: Detail of **Retro Pay** in **Confirmed Payment** status for a given pay period after **Retro Pay** has been loaded to pay sheets.
- b. WI_RETRO_PAYLINE_TOTALS: List of employees with **Retro Pay** totals for a given pay period after **Retro Pay** has been loaded to pay sheets.

3. Empl ID prompt Retro Pay:

a. WI_RETRO_PAY_BY_EE: Detail of all **Retro Pay** calculated and/or loaded to pay sheets for a specific employee.

Important Query Fields

Field Name	Description						
Earn Code	Earning code paid on original paycheck						
RP Eff Dt	Retro pay effective date						
Earns Begin	First day of the week the earning code applies to						
Earns End	Last day of the week the earning code applies to						
Earn Hours	Hours paid for that earning code for that earning period						
Rate Used	FLSA rate or hourly rate – indicates the rate used for these earnings						
Comp Rate Used	Rate used on the original payment						
New Rate Used	Rate recalculated with adjusted compensation						
Earns Amt.	Original earnings amount						
New Amount	Earnings amount calculated using the new rate						
Amt Diff.	Difference between original earnings amount and new amount, this is the retro pay for these earnings						
Prior Retro Pd	The amount of any previous retro payments						
RP Earn	The earning code used to pay the retro pay						
Proc Flag	Shows the status of this line						
Term Prcs	Indicates a terminated employee						
OK to Pay	Shows the status of the OK to Pay for this retro line, all lines marked with "Y" will be loaded to Payroll						